

### Game instructions

The aim – collect as many soldiers as you can from The Front and transport them to the hospital.

You will need: A dice. An ambulance playing piece per person. Soldier counters. A timer.  
Agree on a time limit to play.

Start at the hospital.

To move, roll the dice.

Follow the instructions on each square.

When you land at The Front, roll a dice to see how many soldiers you will be collecting.

Put the soldier counters in the ambulance.

Take the soldiers to the hospital.

Return to The Front.

Continue till the time is up.



# Rush to The Front

**A team game about the ambulance service in WW1**



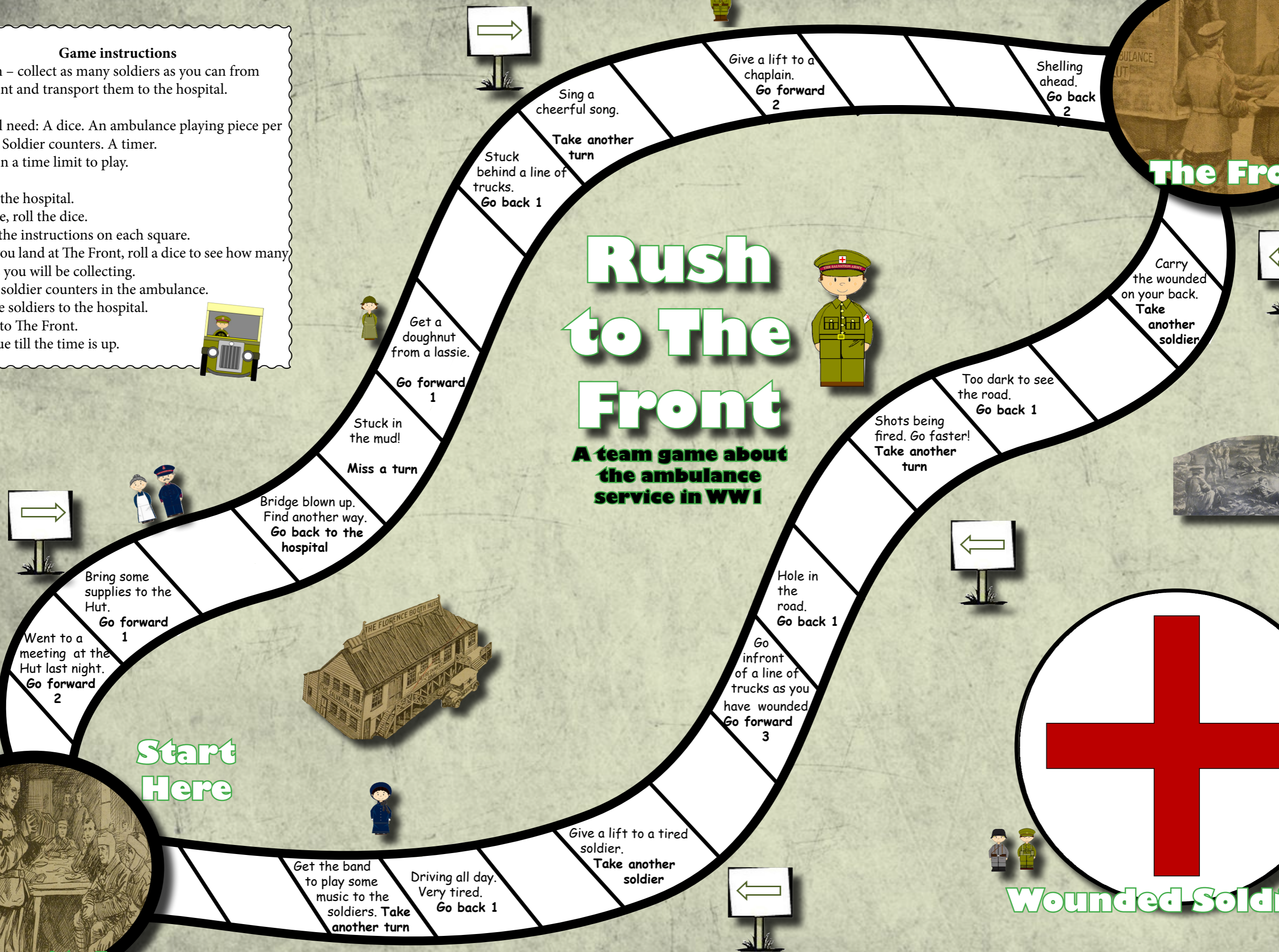
**The Front**

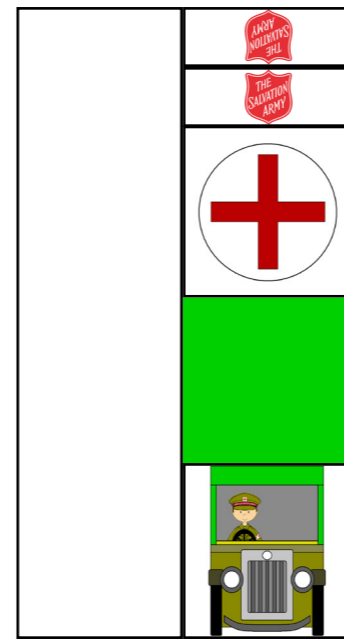
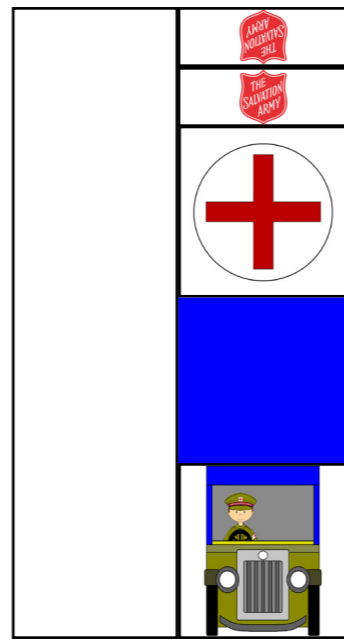
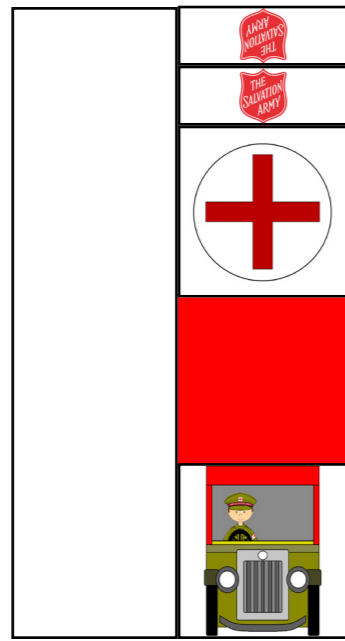
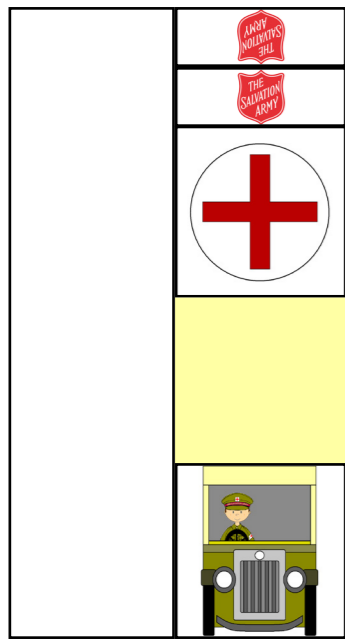


**Hospital**



**Wounded Soldiers**





### How to Make an Ambulance Playing Piece

Cut out the mini ambulance template.  
Fold in half vertically and glue together for added strength.  
Fold the ambulance in a zig zag.

### Soldier Counters

Cut out each soldier.  
Leave the soldiers on the Red Cross on the board, waiting for the ambulance to arrive at The Front.  
You may wish to cut strips of soldiers and cut what you need, as you need it.  
You may require more soldiers depending on the length of game.

